

C-PROGRAMMING LAB

Course Outcomes:

- The objectives of C Programming lab are
- Apply the principles of C language in problem solving.
- To design flow charts, algorithms and knowing how to debug programs.
- To design & develop of C programs using arrays, strings pointers & functions.
- To review the file operations, preprocessor commands.

Course Outcomes:

By the end of the lab, the student

- Gains Knowledge on various concepts of a C language.
- Able to draw flow charts and write algorithms.
- Able design and development of C problem solving skills.
- Able to develop modular programming skills and to trace and debug a program.

Exercise1:

- Write a C program to compute the perimeter and area of a rectangle with a height of 7 inches and width of 5 inches.
- Write a C program to read and display different data type variables.

Exercise2:

- Write a C program to calculate the distance between the two points.
- Write a C program that accepts 4 integers' p, q, r, s from the user where r and s are positive and p is even. If q is greater than r and s is greater than p and if the sum of r and s is greater than the sum of p and q print "Correct values", otherwise print "Wrong values".

Exercise3:

- Write a C program to calculate roots of a quadratic equation.
- Write a program in C which is a Menu-Driven Program to compute the area of the various geometrical shape.
- Write a C program to calculate the factorial of a given number.

Exercise4:

- Write a program in C to display the first n even natural numbers and their sum.
- Write a program in C to display the n terms of harmonic series and their sum. $1 + 1/2 + 1/3 + 1/4 + 1/5 \dots 1/n$ terms.
- Write a C program to check whether a given number is an Armstrong number or not.

Exercise5:

- Write a program in C to print all unique elements in an array.
- Write a program in C to separate odd and even integers in separate arrays.
- Write a program in C to sort elements of array in ascending order.

Exercise6:

- Write a program in C for multiplication of two square Matrices.
- Write a program in C to find transpose of a given matrix.

Exercise7:

- Write a program in C to print maximum element in each row and each column of a given matrix.
- Write a program in C to print individual characters of string in reverse order.

Exercise8:

- Write a program in C to compare two strings without using string library functions.
- Write a program in C to copy one string to another string.

Exercise9:

- Write a program in C to check whether a number is a prime number or not using the function.
- Write a program in C to get the largest element of an array using the function.
- Write a program in C to convert decimal number to binary number using the function.

Exercise10:

- Write a program in C to demonstrate the use of & (address of) and *(value at address) operator.
- Write a program in C to add two numbers using pointers.
- Write a program in C to show how a function returning pointer.

Exercise11:

- Write a program in C to add numbers using call by reference.
- Write a program in C to swap elements using call by reference.

Exercise12:

- Write a program in C to find the largest element using Dynamic Memory Allocation.
- Write a program in C to count the number of vowels and consonants in a string using a pointer.

Exercise13:

- Write a C program to find sum of n elements entered by user. To perform this program, allocate memory dynamically using malloc() function.
- Write a C program to find sum of n elements entered by user. To perform this program, allocate memory dynamically using calloc() function. Understand the difference between the above two programs

Exercise14:

- Write a C program to implement the Addition of 2 complex numbers using structure.
- Write a C program to implement the Subtraction of 2 complex numbers using structure.

Exercise15:

- Write a C program to demonstrate Command Line Arguments.
- Write a program in C to copy a file in another name.

Exercise16:

- Write a program in C to append multiple lines at the end of a text file.
- Write a program in C to remove a file from the disk.