III Year I Semester L T P C
Code:20CS5416 3 0 0 3

DISTRIBUTED COMPUTING

COURSE OBJECTIVES:

The course objectives of Distributed Systems are to discuss and make the student familiar with the

- 1. To expose students to both the abstraction and details of file systems.
- 2. To introduce concepts related to Inter process communication.
- 3. To focus on Distributed Objects and Remote Invocation.
- 4. To understand the concepts related to Operating System Support.
- 5. To expose students to current literature in Transactions & Replications

COURSE OUTCOMES:

By the end of the course, the students will:

- 1. Gain knowledge on characterization of distributed systems
- 2. Gain knowledge on Inter-process communication.
- 3. Understands the operation process of distributed objects & remote invocation
- 4. Understands operating systems support for distributed computing.
- 5. Understands transaction process & recovery in a distributed environment.

UNIT-I Characterization of Distributed Systems:

Introduction, Examples of Distributed Systems, Resource Sharing and the Web, Challenges. System Models: Introduction, Architectural Models- Software Layers, System Architecture, Variations, Interface and Objects, Design Requirements for Distributed Architectures, Fundamental Models- Interaction Model, Failure Model, Security Model.

UNIT-II Interprocess Communication:

Introduction, The API for the Internet Protocols - The Characteristics of Interprocess communication, Sockets, UDP Datagram Communication, TCP Stream Communication; External Data Representation and Marshalling; Client Server Communication; Group Communication- IP Multicast- an implementation of group communication, Reliability and Ordering of Multicast.

UNIT-III Distributed Objects and Remote Invocation:

Introduction, Communication between Distributed Objects-Object Model, Distributed Object Model, Design Issues for RMI, Implementation of RMI, Distributed Garbage Collection; Remote Procedure Call, Events and Notifications, Case Study: JAVA RMI

UNIT-IV Operating System Support:

Introduction, the Operating System Layer, Protection, Processes and Threads –Address Space, Creation of a New Process, Threads.

Distributed File Systems: Introduction, File Service Architecture; Peer-to-Peer Systems: Introduction, Napster and its Legacy, Peer-to-Peer Middleware, Routing Overlays. Coordination and Agreement: Introduction, Distributed Mutual Exclusion, Elections, Multicast

Communication

UNIT-V Transactions & Replications:

Introduction, System Model and Group Communication, Concurrency Control in Distributed Transactions, Distributed Dead Locks, Transaction Recovery; Replication- Introduction, Passive (Primary) Replication, Active Replication.

TEXT BOOKS:

- 1. Ajay D Kshemkalyani, Mukesh Sighal, "Distributed Computing, Principles, Algorithms and Systems", Cambridge
- 2. George Coulouris, Jean Dollimore, Tim Kindberg, "Distributed Systems- Concepts and Design", Fourth Edition, Pearson Publication

REFERENCE BOOKS

1. Distributed-Systems-Principles-Paradigms-Tanenbaum PHI